Power Efficient Edge Sharpening

Guo Liu¹, Baoming Bai² and Gwanggil Jeon³

 ^{1,2}State Key Lab of ISN Xidian University, Xi'an, Shaanxi, 710071, P.R. China
 ³Department of Embedded Systems Engineering, Incheon National University 119 Academy-ro, Yeonsu-gu, Incheon 406-772, Korea
 ¹wtyalan@yahoo.com, ²bmbai@mail.xidian.edu.cn, ³gjeon@inu.ac.kr

Abstract

This paper studies power efficient image processing method for power consuming display device. Power is consumed by display device and its portion is large. We developed unsharp masking under power-constrained condition. For this system, we assume an image is dark with low contrast. The presented unsharp masking adopts high pass filter, Butterworth filter, and histogram equalization. Simulation results compare visual performance in several power-constrained conditions with factors of n. Results show that the proposed method achieved good visual quality and significant power saving performance.

Keywords: power efficient, edge sharpening, unsharp masking

1. Introduction

There are several flat panel display (FPD) devices which have been developed for decades. Organic light-emitting diode (OLED), plasma display panel (PDP), liquid crystal display (LCD) technologies are widely used in consumer electronics [1-3]. FPDs give better linearity and higher resolution. They are much thinner and lighter than conventional heavy TV such as CRTs (cathode ray tubes) [4]. In general, FPDs are less than ten centimeters thick. It is known that most LCD displays are back-lit to have them easier to read in bright condition.

All devices give satisfactory color quality under bright condition. However, power issue in OLED and PDP (even LCD) displays is huge task to solve [5-7]. Power is consumed by display device and its portion is large [8,9]. Therefore, power efficient system is important especially for power limited system such as mobile [10-15]. In this paper, we study power efficient image processing method for power constrained condition display device. The purpose of this paper is to reconstruct visually good images with low power consumption method. We study unsharp masking under power-constrained condition. In this condition, image is assumed to be darkened and its contrast is low. The presented unsharp masking uses high pass filter, Butterworth filter, and histogram equalization.

This paper is organized as follows. Section 2 explains details of proposed method. Section 3 provides the experimental results and comparison. The results of simulation conducted by proposed method achieved good visual quality and significant power saving performance. Conclusion remarks are shown in Section 4.

2. Proposed Method

There have been various unsharp masking methods to improve contrast enhancement. However, unsharp masking under power constrained condition has not been studied yet. In this paper, a new unsharp masking method under power-constrained condition is studied. International Journal of Multimedia and Ubiquitous Engineering Vol.11, No.4 (2016)

Let us assume an image is x. It is known that high pass filter (HPF) results zero out DC term, and reducing the average value of an image to zero. The main idea of the proposed method is to add HPF information on original image x. This effect is high frequency emphasis (HFE) effect or unsharp making, because the constant multiplier highlights the high frequency information. Filtering image with h coefficient is obtained as

$$y = imfilter(x,h), \qquad (1)$$

Where h is filter coefficient and y is output image. The image with HEF effect, z, can be obtained as

$$x = \alpha + \beta y \,. \tag{2}$$

Here, α and β are tuning parameters, which represent offset and multiplier, respectively. There are several filters to design HPF. In this paper, we used Butterworth filter which is defined as,

$$H(u,v) = \frac{1}{1 + \left[\frac{D_0}{D(u,v)}\right]^{2n}},$$
(3)

Where D_0 is a positive number and D(u,v) is the distance from the point (u,v) to the filter's center. Parameter *n* is cutoff frequency at a distance D_0 . In this paper we assume n=1. Equation (3) shows Butterworth high pass filter of order *n* with cutoff D_0 . Few other options to determine H(u,v) are,

$$H(u,v) = \begin{cases} 0 & \text{if } D(u,v) \le D_0 \\ 1 & \text{if } D(u,v) > D_0 \end{cases},$$
(4)





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Figure 1. Test Images on Zero-Pole Generated Image: (a) Original Image, (b) Parameter Set (20,100,2), (c) Parameter Set (20,100,4), (d) Parameter Set (30,150,2), and (e) Parameter Set (30,150,4)

$$H(u,v) = 1 - \exp\left(-\frac{D_{(u,v)}^{2}}{2D_{0}^{2}}\right).$$
 (5)

Equation (4) shows ideal filter case, where cutoff frequency is D_0 (positive value) and n information is not needed for this equation. Equation (5) is Gaussian high pass filter with cutoff frequency D_0 . In the same manner, n information is not needed and D_0 is positive.

Figure 1 shows an example of Butterworth bandpass filter on zero pole generated image with (lower cutoff frequency higher cutoff frequency)=(20,100) or (30,150), respectively. The order, *n*, of the filter is considered as 2 or 4.



Figure 2. Processed Images with Several Parameter Sets: (a) $(\alpha,\beta)=(0.5,2.0)$, (b) $(\alpha,\beta)=(0.8,1.9)$, and (c) $(\alpha,\beta)=(1.0,3.0)$

As can be seen in Eq. (2), proposed method is controlled by two parameters α and β . To determine both parameters are another issue, and in this paper both parameters are assumed to be α =0.8 and β =1.9. Figure 2 shows comparison of several parameter sets.

The block diagram of the proposed method is shown in Figure 3.



Figure 3. Flowchart of the Proposed Method

3. Experimental Results

We use standard test images from Kodak dataset to assess performance of the proposed method. To evaluate subjective performance, we used four images, #1, #8, #19, and #24. It is hard to evaluate contrast enhancement as it is hard to quantify an improved perception of an image. Generally speaking, PSNR, MSE, SSIM metrics are widely used in black and white images, while CPSNR, S-CIELAB, FSIM metrics are used for color images. However, as our method is for improving visual quality, we do not use objective performance metrics.

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Figure 4. Test Images: Kodak Dataset #1, #8, #19, and #24.



Figure 5. Simulation Results Under Power Saving Mode on Kodak Image #1: (a) Factor of 5, (b) Factor of 10, (c) LPF Method on (a), (d) LPF Method on (b), (e) Proposed Method on (a), and (f) Proposed Method on (b).



Figure 6. Simulation Results Under Power Saving Mode on Kodak Image #8: (a) Factor of 5, (b) Factor of 10, (c) LPF Method on (a), (d) LPF Method on (b), (e) Proposed Method on (a), and (f) Proposed Method on (b)





Figure 7. Simulation Results Under Power Saving Mode on Kodak Image #19: (a) Factor of 5, (b) Factor of 10, (c) LPF Method on (a), (d) LPF Method on (b), (e) Proposed Method on (a), and (f) Proposed Method on (b)



Figure 8. Simulation Results Under Power Saving Mode on Kodak Image #24: (a) Factor of 5, (b) Factor of 10, (c) LPF Method on (a), (d) LPF Method on (b), (e) Proposed Method on (a), and (f) Proposed Method on (b)

Figure 4 shows original four images of Kodak dataset, particularly four images #1, #8, #19, and #24. Figure 4(b) has many details in roof, while Figure (c) has high frequency information in vertical direction.

Figures 5-8 show results images. All (a) and (b) images are with power saving mode with factor of 5 and 10, respectively. Images (c) and (d) are conventional LPF results on each factor. Images (e) and (f) are results with proposed method.

Figures 9 and 10 show difference images between LPF and the proposed method for four test images #1, #8, #19, and #24. As one can see, the difference at the case of factor of 5 is more evident than the case of factor of 10.

4. Conclusions

In this paper, we studied power effective image processing approach for power constrained condition. This paper is especially effect for mobile environment. We studied unsharp masking on darkened images with low contrast. The high pass filter, Butterworth filter, and histogram equalization were used to design the proposed method. Experimental results indicate that the proposed method is effect for power-constrained conditions with factors of n.



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Figure 9. Difference Images Between LPF and Proposed Method for Four Test Images with Factor of 5 Condition: (a) #1, (b) #8, (c) #19, and (d) #24





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Author

Gwanggil Jeon, received the BS, MS, and PhD (summa cum laude) degrees in Department of Electronics and Computer Engineering from Hanyang University, Seoul, Korea, in 2003, 2005, and 2008, respectively.

From 2008 to 2009, he was with the Department of Electronics and Computer Engineering, Hanyang University, from 2009 to 2011, he was with the School of Information Technology and Engineering (SITE), University of Ottawa, as a postdoctoral fellow, and from 2011 to 2012, he was with the Graduate School of Science & Technology, Niigata University, as an assistant professor. He is currently an assistant professor with the Department of Embedded Systems Engineering, Incheon National University, Incheon, Korea. His research interests fall under the umbrella of image processing, particularly image compression, motion estimation, demosaicking, and image enhancement as well as computational intelligence such as fuzzy and rough sets theories.

He was the recipient of the IEEE Chester Sall Award in 2007 and the 2008 ETRI Journal Paper Award.

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