

## On the Security of a Group Key Agreement Protocol and Its Improvement with Pairings

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### Abstract

*In the paper, we analyze the security vulnerability of the key agreement protocol proposed by Lee et al.'s. We present a forgery attack to their protocol. In this attack, the adversary can modify the signed message and forge a new signature, which can pass the verification. Then, we propose a new group key agreement protocol, which overcomes this security drawback. The new protocol can be proved to be secure under Elliptic Curve Discrete Logarithm Problem, Bilinear Computational Diffie–Hellman Problem and Square-Exponent Problem. On the other hand, in the new protocol, only three pairing operations are used, so it is more efficient. Our protocol is also a contributory group key agreement protocol.*

**Keywords:** *group key agreement, security, bilinear pairing, mobile communication*

### 1. Introduction

Mobile communication greatly facilitates communication between mobile users. With the help of portable devices, such as cellular phones and personal digital assistants, the users can freely roam and enjoy mobile services.

Now, group communication is an important research issue for mobile communication. Secure mobile communication should guarantee the confidentiality and authentication for the mobile users and the communication messages. A group key agreement protocol can be used to realize the secure group communication in a mobile environment. In a group key agreement protocol, all participants cooperatively establish the group key. The communicating parties can use the group key together with standard cryptographic algorithms for message encryption and authentication in order to preserve privacy and authentication. A secure authenticated group key agreement in a mobile environment can guarantee the authentication for legitimate group members, and it also can guarantee the secure intergroup communication from nonmembers. On the other hand, one advantage of the contributory group key agreement protocol is that no participant can control the final value of the group key. Therefore, a contributory group key agreement is often used to prevent some parties from having any kind of advantage over the others. In this paper, we focus on the secure contributory group key agreement protocols.

Recently, many group key agreement protocols have been proposed [1-13], which can also be classified into two kinds: the static [1-5] and the dynamic [6-13]. The difference between the former and the later is whether the users can join or leave the group at any time. In 1996, the method of natural extensions of Diffie-Hellman key exchange to n-party case was proposed [6]. It was useful to construct the key agreement protocols for the dynamic group. Based on Diffie-Hellman key agreement, a key agreement for highly dynamic group was developed by Steiner, *et al.*, [7]. However, in [7], the security services

such as key integrity, entity authentication, non-repudiation and access control were ignored. In 1999, a conference scheme for providing dynamic participation was proposed [8]. But, this scheme was proved not to be secure against eavesdropping and impersonation [9]. Then, in 2004, based on ElGamal encryption scheme [14] and secret sharing techniques [15], a group key agreement protocol for imbalanced wireless networks was proposed by Bresson, *et al.*, [10]. However, their protocol didn't achieve perfect forward secrecy. At the same time, the protocol in [10] was not a contributory group key agreement protocol [5, 11]. By blending key trees with Diffie-Hellman key exchange, Kim, Perrig, and Tsudik proposed a novel key agreement approach for dynamic group [12]. The main feature of the protocols in [12] was the use of key trees to efficiently compute and update group keys. But, in [12], to make the protocols to be authenticated ones, all the transmitted messages had to be signed and verified by using some public key signatures such as DSA or RSA. Later, in 2008, Dutta and Barua proposed a new contributory group key agreement protocol in dynamic setting [13]. Unfortunately, in 2010, their protocol was proved to be insecure [16].

All the group key agreement protocols mentioned above were based on public key certificate. On the other hand, some of ID-based group key agreements were also proposed [17-19]. However, compared with the certificate-based protocols, the ID-based ones have to introduce the key generate centers(KGC) to generate private keys for all the users, and all the users must trust the KGC, which makes the ID-based protocols are only suitable for application in a closed environment. Then, in this paper, we mainly discuss the construction of the secure contributory certificate-based group key agreement in the static case. In fact, according to the recent research, it is found that most of the static certificate-based key agreement protocols have one shortcoming or another. For example, Asokan *et al.* proposed two kinds of group key agreement protocols [1], both of which were only suited for a small group of powerful devices. In their protocols, the asymmetric public key encryption and decryption algorithms had to be used by every participant. On the other hand, in the first kind of protocol, four rounds were used, and in the second one the rounds of protocol were linear with the number of the participants. In 2000, the protocol with single round was proposed by Boyd, *et al.*, [2]. However, in [2], the computational complexity was linear with the number of the participants, too. What is more, Boyd *et al.*'s protocol had not forward secrecy. In 2005, Nam *et al.* presented a three-round group key agreement for a mobile environment [3]. But Tseng demonstrated that Nam's three-round protocol was not a contributory group key agreement protocol. Then, Tseng proposed a new group key agreement protocol for an imbalanced network [4]. Unfortunately, Tseng's protocol was a nonauthenticated protocol [5]. Then, in 2009, based on the bilinear pairing [20, 21], Lee presented a new group key agreement protocol for an imbalanced mobile environment to overcome the security drawback of Tseng's protocol [5]. In the imbalanced mobile environment, the systems shift the computational burden from the mobile users to the powerful node. However, in this paper, we prove that Lee's protocol is still not an authenticated protocol, since the transmitted messages can be modified and forged. Then, in this paper, a new authenticated group key agreement is proposed, which can be proved to be secure under the hardness assumption of Bilinear Discrete Logarithm Problem, Bilinear Computational Diffie-Hellman Problem and Square-Exponent Problem. Different from most of the static key agreement protocols above, our protocol is an authenticated one, and it has perfect forward and backward secrecy, since the session common group keys are independent each other from different session. Our protocol is also proven to be a contributory group key agreement protocol. On the other hand, in our paper, the authenticators are used instead of pairing operations. The authenticators can reduce the pairing operations and make our protocol more efficient than the one proposed by Lee. Here, the authenticator is not an entity but a triple  $(U_i, A_i, c_i)$ , where  $U_i$  denotes the identity of a mobile client, and  $A_i$  is an element generated at random in an additive cyclic group  $G_1$  by using Diffie-Hellman key exchange technique.

$c_i$ , which is generated by using keyed cryptographic hash function  $H_1$ , can be seemed as the message authentication code for  $U_i$  and  $A_i$ . More security and performance analysis will be discussed in Section 4.

The rest of this paper is organized as follows: In Section 2, some basic knowledge and Lee's group key agreement protocol are briefly reviewed, and the security weakness of Lee's protocol is proved, too. In Section 3, we present a new contributory group key agreement protocol, whose correctness, security, and performances are analyzed in Section 4. In Section 5, we conclude.

## 2. Preliminary

### 2.1. Bilinear Pairings

Let  $\lambda$  be a security parameter. The pairing is defined as  $e: G_1 \times G_1 \rightarrow G_2$ , where  $G_1$  is an additive cyclic group of prime order  $q$ , and  $G_2$  is a multiplicative cyclic group of the same order and  $P$  is an arbitrary generator of  $G_1$ . A cryptographic bilinear pairing has the following properties:

**Bilinear:** For any  $R, S \in G_1$  and  $a, b \in Z_q^*$ ,  $e(aR, bS) = e(R, S)^{ab}$ . This can be restated as, for any  $R, S, T \in G_1$ ,  $e(R+S, T) = e(R, T)e(S, T)$  and  $e(R, S+T) = e(R, S)e(R, T)$ .

**Non-degenerate:** There exists  $R, S \in G_1$  such that  $e(R, S) \neq I$ , where  $I$  denotes the identity element of the group  $G_2$ .

**Computable:** Given  $R, S \in G_1$ , there exists an efficient algorithm to compute  $e(R, S)$ .

The bilinear pairings can be derived from the Weil or Tate pairing [20, 21].

**Definition 1** The Elliptic Curve Discrete Logarithm Problem (ECDLP) in  $G_1$  is defined as: Given the generator  $P$  of  $G_1$  and  $Q \in G_1$ , compute  $a \in Z_q^*$  such that  $Q = aP$ .

The ECDLP in  $G_1$  is assumed to be computationally hard and can be efficiently reduced to DLP in  $G_2$  [22].

**Definition 2** Given a generator  $P$  of a group  $G_1$  and a random triple  $(P, aP, bP)$ , the Bilinear Computational Diffie-Hellman Problem (BCDHP) is to compute  $abP$ .

**Assumption:** In our paper, we always assume that ECDLP and BCDHP are hard computational problems such that there is no polynomial time algorithm to solve either of them.

### 2.2. Review of Lee's Group Key Agreement Protocol

In this section, Lee's group key agreement protocol [5] is briefly reviewed. Without loss of generality, let  $U = \{U_1, U_2, \dots, U_n\}$  be the initial set of participants that want to generate a common group key. Let  $X_i \in Z_q^*$  and  $Y_i (= X_i P)$  be  $U_i$ 's long-term private key and long-term public key, respectively. Here, some notations used in Lee's protocol are shown in Table 1. The steps of Lee's group key agreement protocol are as follows:

**Step 1** (Round 1) First, each  $U_i$  ( $1 \leq i \leq n-1$ ) selects a random number  $a_i \in Z_q^*$  and then computes  $a_i^{-1}$  and  $A_i = a_i P$ . Then, each  $U_i$  can generate the signature  $S_i = X_i A_i$  and send the triple  $(U_i, A_i, S_i)$  to the powerful node  $U_n$ .

**Step 2** (Round 2) After receiving each  $(U_i, A_i, S_i)$  ( $1 \leq i \leq n-1$ ),  $U_n$  verifies  $e(S_i, P) = e(A_i, Y_i)$ . If it holds,  $U_n$  can ensure that  $(U_i, A_i, S_i)$  is sent by  $U_i$ . Then  $U_n$  selects a random number  $a_n \in Z_q^*$  and computes  $x_i = a_n A_i$ . Then,  $U_n$  computes  $B = H(U_n, x_1, x_2, \dots, x_{n-1})$  and  $S_n = X_n B$ . Next,  $U_n$  can compute the common group key  $K = e(a_n P, \sum_{i=1}^{n-1} x_i)$ . Finally,  $U_n$  broadcasts  $(U_n, x_1, x_2, \dots, x_{n-1}, S_n)$  to other nodes.

**Step 3** (Common group key) After receiving the broadcast, each  $U_j$  ( $1 \leq j \leq n-1$ ) computes  $B = H(U_n, x_1, x_2, \dots, x_{n-1})$  and verifies whether  $e(S_n, P) = e(B, Y_n)$ . If it is correct,

each  $U_j$  can ensure that  $(U_n, x_1, x_2, \dots, x_{n-1})$  are sent by  $U_n$ . Then, each  $U_j$  ( $1 \leq j \leq n-1$ ) can compute the common group key  $K=e(x_j a_j^{-1}, \sum_{i=1}^{n-1} x_i)$ .

**Table 1. Notations in Lee's Protocol**

Notations	Description
$q, G_1, G_2, P, e$	Public parameters as that described in section 2.1
$a_i$	A random number $\in Z_q^*$ , ( $1 \leq i \leq n$ )
$n$	The number of participants involved in generating a common conference key
$U_i$	The participants, ( $1 \leq i \leq n$ )
$U_n$	The powerful node with less restriction
$U_1, U_2, \dots, U_{n-1}$	The mobile devices with limited computing capability
$H$	A map-to-point hash function from $\{0, 1\}^*$ to $G_1$
$X_i$	Long-term private key $\in Z_q^*$ , ( $1 \leq i \leq n$ )
$Y_i$	Long-term public key $Y_i (=X_i P)$

### 2.3. Security Weakness of Lee's Protocol

We prove that Lee's protocol is still not an authenticated protocol due to the forgery of the messages in round 1. In fact, in round 1, the transmitted and signed messages  $(U_i, A_i, S_i)$  ( $1 \leq i \leq n-1$ ) can be modified and forged, where  $S_i = X_i A_i$ , and  $X_i$  is long-term private key of  $U_i$  with the corresponding public key  $Y_i$ . Given a triple  $(U_i, A_i, S_i)$ , an adversary can modify it and forge a valid signed message by using the steps as follows:

**Step 1** First, the adversary selects a random number  $b_i \in Z_q^*$  and computes  $A_i^* = b_i A_i$ , and then forges the signature  $S_i^* = b_i S_i$  on  $A_i^*$ .

**Step 2** Then, the adversary sends the triple  $(U_i, A_i^*, S_i^*)$  to the powerful node  $U_n$ .

Based on the analysis above, we have the following theorem.

**Theorem 2.1** Given a transmitted signature  $(U_i, A_i, S_i)$ , an adversary can modify it and forge a new signature  $(U_i, A_i^*, S_i^*)$ , which can pass the verification in round 2.

**Proof** According to the round 2, we know that a valid signature  $(U_i, A_i, S_i)$  satisfies the equation  $e(S_i, P) = e(A_i, Y_i)$ . Once the triple  $(U_i, A_i, S_i)$  is intercepted by an adversary, he can execute the steps above-mentioned so as to modify the transmitted message and forge a new signature. Note that  $A_i^* = b_i A_i$  and  $S_i^* = b_i S_i$ . Therefore, using the bilinear property of the pairing, we have

$$e(S_i^*, P) = e(b_i S_i, P) = e(b_i A_i, Y_i) = e(A_i^*, Y_i).$$

Thereby, the modified and forged signature  $(U_i, A_i^*, S_i^*)$  by the adversary can pass the verification in round 2. This also makes that the victim  $U_i$  can not refuse the forged signature  $(U_i, A_i^*, S_i^*)$ .

According to Theorem 2.1, it is known that the signature  $(U_i, A_i, S_i)$  can be modified and forged. So, in round 2, once the powerful node receives a signature, it cannot ensure whether the signature is generated by  $U_i$  or forged by the adversary. It makes that the transmitted and signed messages cannot be authenticated by  $U_n$ . What is more, once  $U_n$  receives the triples  $(U_1, A_1, S_1), (U_2, A_2, S_2), \dots, (U_{i-1}, A_{i-1}, S_{i-1}), (U_i, A_i^*, S_i^*), (U_{i+1}, A_{i+1}, S_{i+1}), \dots, (U_{n-1}, A_{n-1}, S_{n-1})$ , where  $(U_i, A_i^*, S_i^*)$  is a modified and forged signature, which can pass the verification,  $U_n$  will compute and broadcast  $(U_n, x_1, x_2, \dots, x_{i-1}, x_i^*, x_{i+1}, \dots, x_{n-1}, S_n)$  to other nodes, where  $x_i = a_n A_i$  ( $1 \leq i \leq n-1, i \neq i$ ),  $x_i^* = a_n A_i^*$ ,  $A_i^* = b_i A_i$ ,  $S_i^* = b_i S_i$ ,  $B = H(U_n, x_1, x_2, \dots, x_{i-1}, x_i^*, x_{i+1}, \dots, x_{n-1})$  and  $S_n = X_n B$ . Then, for the user  $U_i$ , the common group key should be

$$K = e(x_i^* a_i^{-1} b_i^{-1}, x_i^* + \sum_{j=1, j \neq i}^{n-1} x_j).$$

Note that the forged signature  $(U_i, A_i^*, S_i^*)$  is a valid signature and  $b_i \in Z_q^*$  is selected at random by the adversary. So the victim user  $U_i$  cannot refuse  $(U_i, A_i^*, S_i^*)$ , and he also does not know  $b_i$ . Therefore, the victim user  $U_i$  cannot compute the common group key

$$K = e(x_i a_i^{-1} b_i^{-1}, x_i^* + \sum_{j=1, j \neq i}^{n-1} x_j),$$

since  $U_i$  knows nothing about  $b_i$ . Without the common group key  $K$ , the victim node  $U_i$  cannot communicate securely with the other nodes.

According to the analysis above, it is found that Lee's protocol cannot authenticate the validity of transmitted data, and the victim  $U_i$  can neither compute the common group key nor communicate with the other nodes securely.

#### 2.4. Efficiency Analysis of Lee's Protocol

To analyze the efficiency of Lee's protocol from pairings, we mainly analyze the pairing operations. In a pairing-based scheme, compared with the other operations, the pairing operation is the most time-consuming [21]. According to the best result [23], one pairing operation is about 11110 multiplications in  $F_{3^{163}}$ , while a point scalar multiplication of  $E/F_{3^{163}}$  is a few hundred multiplications in  $F_{3^{163}}$ . Then, in a pairing-based scheme, the pairing operations should be less used. However, in Lee's authenticated protocol, to authenticate the signatures sent from the mobile users,  $U_n$  has to finish computing  $2n-1$  bilinear pairings. That is, in Lee's protocol, for the node  $U_n$ , the computing burden of the bilinear pairing has a linear relation with the numbers of mobile users. Therefore, to make the key agreement more efficient, in the next section, we improve the protocol such that the pairing operations of  $U_n$  are independent of the number of the mobile users. In fact, in our protocol,  $U_n$  only needs to compute two pairing operations.

### 3. New Construction of Authenticated Key Agreement Protocol in Imbalanced Mobile Environment

To overcome the security weakness and improve the efficiency of Lee's protocol, we present a new key agreement protocol in an imbalanced mobile environment. Here, for ease of making a performance comparison in Section 4.3, we extend Lee's notations in Table 2. The detailed steps of our protocol are described as follows.

**Step 1** (Round 1) First, each  $U_i$  ( $1 \leq i \leq n-1$ ) selects a random number  $a_i \in Z_q^*$  and then computes  $A_i = a_i X_i Y_n$ ,  $k_i = H_1(a_i Y_i)$  and  $c_i = \text{Encrypt}_{k_i}(a_i)$ . Then, each  $U_i$  sends the authenticator  $(U_i, A_i, c_i)$  to the powerful node  $U_n$ . Note that  $X_i^{-1}$ ,  $a_i^{-1}$ ,  $(a_i X_i)^{-1}$  and the pair  $(A_i, c_i)$  can be precomputed so as to reduce the computational cost. So, every node can precompute  $(X_i^{-1}, a_i^{-1}, (a_i X_i)^{-1}, a_i, A_i, c_i)$  off-line and store them on its own memory card.

**Step 2** (Round 2) After receiving each authenticator  $(U_i, A_i, c_i)$  ( $1 \leq i \leq n-1$ ),  $U_n$  computes  $B_i = A_i X_n^{-1}$ ,  $k_i = H_1(B_i)$  and  $a_i = \text{Decrypt}_{k_i}(c_i)$ . Then,  $U_n$  verifies whether  $B_i = a_i Y_i$ . If it holds,  $U_n$  can ensure that  $(U_i, A_i, c_i)$  ( $1 \leq i \leq n-1$ ) are sent by  $U_i$ . Then,  $U_n$  selects a random number  $a_n \in Z_q^*$  and computes  $D_i = a_n B_i$ ,  $h = H_2(U_n, D_1, D_2, \dots, D_{n-1})$  and  $S = P/(X_n + h)$ . Next,  $U_n$  can compute the common group key  $K = e(a_n P, \sum_{i=1}^{n-1} D_i)$ . Finally,  $U_n$  broadcasts  $(U_n, D_1, D_2, \dots, D_{n-1}, S)$  to other nodes.

**Step 3** (Common group key) After receiving the broadcast, each  $U_j$  computes  $h = H_2(U_n, D_1, D_2, \dots, D_{n-1})$  and verifies whether  $e(S, Y_n + hP) = g$ . If it is correct, each  $U_j$  can ensure that  $(U_n, D_1, D_2, \dots, D_{n-1})$  are sent by  $U_n$ . Then, each  $U_j$  can compute the common group key

$$K = e((a_j X_j)^{-1} D_j, \sum_{i=1}^{n-1} D_i).$$

**Table 2. Notations in Our Protocol**

Notations	Description
$\lambda, q, G_1, G_2, P, e$	Public parameters as that described in section 2.1
$g$	Public parameter in $G_2$ such that $g=e(P, P)$ , which can be precomputed
$a_i$	A random number $\in Z_q^*$ , ( $1 \leq i \leq n$ )
$k_i$	A symmetric key shared by $U_i$ and $U_n$ ( $1 \leq i \leq n-1$ )
$c_i$	The ciphertext of $a_i$
$Encrypt_{k_i}()$	Secure standard symmetric encryption algorithm, where $k_i$ is the symmetric key used in this algorithm
$Decrypt_{k_i}()$	Decryption algorithm corresponding to $Encrypt_{k_i}()$
$n$	The number of participants involved in generating a common conference key
$U_n$	The powerful node with less restriction
$U_1, U_2, \dots, U_{n-1}$	The mobile devices with limited computing capability
$H_1$	A secure cryptographic hash function from $G_1$ to $\{0, 1\}^L$
$H_2$	A secure cryptographic hash function from $\{0, 1\}^*$ to $Z_q^*$
$X_i$	Long-term private key in $Z_q^*$ ( $1 \leq i \leq n$ )
$Y_i$	Long-term public key $Y_i (= X_i P)$

Our authenticated protocol can be proved to be a contributory group key agreement protocol. We show the proof as follows.

**Theorem 3.1** By running the proposed protocol, an identical group key can be established by all mobile clients. Each client can confirm that its contribution was included in the group key.

**Proof.** In our protocol,  $U_n$  broadcasts  $(U_n, D_1, D_2, \dots, D_{n-1})$  to all mobile clients, and each client  $U_i$  ( $1 \leq i \leq n-1$ ) can use its long-term private key  $X_i$  and the secret number  $a_i$  to compute an identical group key  $K$ . That is, the following equations hold:

$$\begin{aligned}
 K &= e((a_1 X_1)^{-1} D_1, \sum_{i=1}^{n-1} D_i) \\
 &= e((a_2 X_2)^{-1} D_2, \sum_{i=1}^{n-1} D_i) \\
 &\vdots \\
 &= e((a_{n-1} X_{n-1})^{-1} D_{n-1}, \sum_{i=1}^{n-1} D_i).
 \end{aligned}$$

Due to the bilinear properties of the bilinear pairing we have  $V = (a_j X_j)^{-1} D_j$  for  $1 \leq j \leq n-1$  such that  $K = e(V, \sum_{i=1}^{n-1} D_i)$ . Therefore, we have:

$$\begin{aligned}
 D_1 &= V a_1 X_1, \\
 D_2 &= V a_2 X_2, \\
 &\vdots \\
 D_{n-1} &= V a_{n-1} X_{n-1}.
 \end{aligned}$$

Observing the above equations, each  $D_i$  includes the long-term private key  $X_i$  and secret number  $a_i$  of  $U_i$ . Therefore, the group key  $K$  contains all clients' long-term private key  $X_i$  and secret number  $a_i$ . That is, each client can confirm that its contribution was included in the group key.

## 4. Discussions

In this section, first, we prove the correctness of our protocol. Then, the security of our protocol is analyzed. At last, the performance comparison of our protocol with the old ones is presented.

### 4.1. Correctness

The correctness of our protocol is proved in the following theorems.

**Theorem 4.1** In our protocol, all participants can establish and share an identical common group key  $K$ . That is, they can compute the common group key  $K$  by using the equations as follows:

$$K = e(a_n P, \sum_{i=1}^{n-1} D_i) = e((a_j X_j)^{-1} D_j, \sum_{i=1}^{n-1} D_i),$$

where  $1 \leq j \leq n-1$ .

**Proof.** According to our protocol, it is known that  $Y_n = X_n P$ ,  $A_j = a_j X_j Y_n$ ,  $B_j = A_j X_n^{-1}$  and  $D_j = a_n B_j$ . Using the properties of the bilinear pairing, we have

$$\begin{aligned} K &= e((a_j X_j)^{-1} D_j, \sum_{i=1}^{n-1} D_i) \\ &= e(a_j^{-1} X_j^{-1} a_n B_j, \sum_{i=1}^{n-1} D_i) \\ &= e(a_j^{-1} X_j^{-1} a_n A_j X_n^{-1}, \sum_{i=1}^{n-1} D_i) \\ &= e(a_j^{-1} X_j^{-1} a_n a_j X_j Y_n X_n^{-1}, \sum_{i=1}^{n-1} D_i) \\ &= e(a_n P, \sum_{i=1}^{n-1} D_i). \end{aligned}$$

This implies that the powerful node  $U_n$  and other mobile clients  $U_j$  ( $1 \leq j \leq n-1$ ) can share the common group key  $K$ .

**Theorem 4.2** Given  $(U_i, A_i, c_i)$ ,  $U_n$  computes  $B_i = A_i X_n^{-1}$ ,  $k_i = H_1(B_i)$  and  $a_i = \text{Decrypt}_{k_i}(c_i)$ . Then,  $U_n$  verifies whether  $B_i = a_i Y_i$ . If it holds, the powerful node  $U_n$  can verify the authenticator  $(U_i, A_i, c_i)$  ( $1 \leq i \leq n-1$ ) sent from  $U_i$  ( $1 \leq i \leq n-1$ ).

**Proof.** Note that the long-term private key  $X_n$  is only mastered by the powerful node  $U_n$ . Therefore, in round 2, only the powerful node  $U_n$  can compute  $B_i = A_i X_n^{-1}$ ,  $k_i = H_1(B_i)$  and  $a_i = \text{Decrypt}_{k_i}(c_i)$ . On the other hand, according to round 1,  $k_i$  is a valid symmetric key only if  $k_i = H_1(a_i Y_i)$ . At the same time,  $k_i = H_1(B_i)$ . Because  $H_1$  is a secure cryptographic hash function,  $H_1$  is collision-resistant. So, due to the collision resistance of  $H_1$  there must be the relation  $B_i = a_i Y_i$ .

**Theorem 4.3** If the equation  $e(S, Y_n + hP) = g$  holds, where  $h = H_2(U_n, D_1, D_2, \dots, D_{n-1})$ , then the message  $(U_n, D_1, D_2, \dots, D_{n-1})$  sent from  $U_n$  can be verified by each  $U_j$  ( $1 \leq j \leq n-1$ ).

**Proof.** Since  $S = P/(X_n + h)$ , where  $h = H_2(U_n, D_1, D_2, \dots, D_{n-1})$ , we have

$$e(S, Y_n + hP) = e(P/(X_n + h), (X_n + h)P) = e(P, P) = g.$$

In fact,  $S$  can be seemed as the signature proposed by Zhang et al [21]. In [21], this signature  $S$  had been proved to be secure against forgery. Then, each  $U_j$  ( $1 \leq j \leq n-1$ ) can verify the message  $(U_n, D_1, D_2, \dots, D_{n-1})$  sent from the powerful node  $U_n$ .

### 4.2. Security Analysis

In this section, we prove that our protocol is secure. An attacker cannot obtain the established group key by eavesdropping on the messages transmitted over the public channel. To prove the security of our protocol, we adopt the Square-Exponent Problem (SEP) [21, 24, 25].

Let  $\theta$  be a generator which generates the group  $G$ , i.e., for any  $y \in G$ , there exists  $x \in \mathbb{Z}_{|G|}$  such that  $y = \theta^x$ . The Square-Exponent Problem (SEP) is defined as follow.

**Definition 3** Square-Exponent Problem (SEP) [21, 24, 25]: Given  $\theta, \theta^b \in G$ , the Square-Exponent Problem (SEP) is to compute  $\theta^{b^2}$ , where  $b \in Z_{|G|}$ .

**Assumption:** We always assume that SEP is hard computational problem such that there is no polynomial time algorithm to solve it with non-negligible probability.

**Theorem 4.4** Under the hardness assumption of SEP, the proposed group key agreement protocol is secure. An attacker cannot obtain the established group key by eavesdropping on messages transmitted over the public channel.

**Proof.** To prove the security of our protocol, we use the contradiction proof technique under the hardness assumption of SEP. That is, we prove that if there exists an efficient probabilistic polynomial algorithm  $F$  which can obtain the established group key, we can construct another efficient algorithm  $F'$  to compute  $\theta^{b^2}$  from  $\theta$  and  $\theta^b$ , which is conflict to the hardness assumption of SEP.

Assume that there exists an efficient probabilistic polynomial algorithm  $F$  that can compute the common group key  $K$  with a probability  $\varepsilon$  from the messages transmitted over the public channel. Based on the algorithm  $F$ , we show that another polynomial algorithm  $F'$  can be constructed to solve an instance of SEP with a probability  $\varepsilon$ . Assume that  $F'$  knows the long-term private key  $X_n$ . That is,  $F'$  can be run by the powerful node  $U_n$ . Now,  $F'$  setups the algorithm as follows.  $F'$  randomly selects  $B_1$  and  $D_1$  in  $G_1$ , where  $B_1 = aP$ ,  $D_1 = abP$ , and  $a$  and  $b$  are unknown numbers.  $F'$  computes  $A_1 = X_n B_1$  and sets  $\theta := e(B_1, P)$ . Let  $G = \langle \theta \rangle$  be the cyclic group generated by the generator  $\theta$ .  $F'$  computes  $\theta^b$  by computing

$$\theta^b = e(D_1, P). \quad (1)$$

Without knowing  $b$ , the goal of  $F'$  is to solve an instance of SEP: computing  $\theta^{b^2}$  from  $\theta$  and  $\theta^b$ . To do so, algorithm  $F'$  randomly selects  $w_1, w_2, \dots, w_{n-2} \in Z_q^*$  and computes

$$\begin{aligned} B_2 &= w_1 B_1, D_2 = w_1 D_1, A_2 = w_1 A_1, \\ B_3 &= w_2 B_1, D_3 = w_2 D_1, A_3 = w_2 A_1, \\ &\vdots \\ B_{n-1} &= w_{n-2} B_1, D_{n-1} = w_{n-2} D_1, A_{n-1} = w_{n-2} A_1. \end{aligned}$$

Then, the algorithm  $F'$  has constructed all  $(A_i, D_i)$ , for  $1 \leq i \leq n-1$ . It should be noted that in step 2 of our protocol in Section 3,  $D_i = a_n B_i$ . Here, according to the construction of algorithm  $F'$ , there exists the relation  $D_i = b B_i$ . Then, in algorithm  $F'$ , the number  $b$  can be seemed as the number  $a_n$  in Section 3. Then,  $F'$  calls  $F$  with all  $(A_i, D_i)$  for  $1 \leq i \leq n-1$  so as to the attacker  $F$  computes the common group key  $K$ . If the algorithm  $F$  can compute the common group key

$$K = e(a_n P, \sum_{i=1}^{n-1} D_i) = e(bP, \sum_{i=1}^{n-1} D_i), \quad (2)$$

$F'$  can compute  $\theta^{b^2} = K^{\frac{1}{1+w_1+\dots+w_{n-2}}}$ . In fact, according to algorithm  $F'$ , the bilinear property of the bilinear pairing and Eq.(1-2), we have

$$\begin{aligned} & K^{\frac{1}{1+w_1+\dots+w_{n-2}}} \\ &= e(bP, \sum_{i=1}^{n-1} D_i)^{\frac{1}{1+w_1+\dots+w_{n-2}}} \\ &= e(bP, D_1 + D_2 + \dots + D_{n-1})^{\frac{1}{1+w_1+\dots+w_{n-2}}} \\ &= e(bP, (1 + w_1 + w_2 + \dots + w_{n-2}) D_1)^{\frac{1}{1+w_1+\dots+w_{n-2}}} \\ &= e(D_1, P)^b \end{aligned}$$



$$= \theta^{b^2}$$

That is, if there exists an efficient probabilistic polynomial algorithm  $F$  which can compute the group key with a probability  $\varepsilon$ , there exists another polynomial algorithm  $F'$  which can compute  $\theta^{b^2}$  from  $\theta$  and  $\theta^b$  with the same probability  $\varepsilon$  too. This is conflict to the hardness assumption of SEP. Therefore, under the hardness assumption of SEP, the proposed group key agreement protocol is secure.

**Theorem 4.5** Suppose  $Encrypt_{k_i}(\cdot)$  is a secure standard symmetric encryption algorithm. Then, under the hardness assumption of BCDHP and the security assumption of the symmetric encryption algorithm  $Encrypt_{k_i}(\cdot)$ , the proposed protocol can resist the impersonation attack. An attacker cannot forge the valid authenticator  $(U_i, A_i, c_i)$  or the signature  $S$ .

**Proof.** For a valid authenticator  $(U_i, A_i, c_i)$ , the equations  $A_i = a_i X_i Y_n = a_i X_n Y_i$ ,  $k_i = H_1(a_i Y_i)$  and  $c_i = Encrypt_{k_i}(a_i)$  hold. The unforgery of the authenticator  $(U_i, A_i, c_i)$  can be proved by using three steps, in which the contradiction proof technique is used.

Assume the authenticator  $(U_i, A_i, c_i)$  can be forged. That is, we assume that there exists a polynomial attacker  $F$  who successfully forged a valid authenticator  $(U_i, A_i, c_i)$ , where  $A_i = a_i X_i Y_n = a_i X_n Y_i$ ,  $k_i = H_1(a_i Y_i)$  and  $c_i = Encrypt_{k_i}(a_i)$ .

In the first step as follow, under the hardness assumption of BCDHP, we prove that  $F$  cannot know the random number  $a_i$ . In the second step as follow, we prove that it is impossible for  $F$  to know the symmetric key  $k_i$  used in the symmetric algorithms  $Encrypt_{k_i}(\cdot)$  and  $Decrypt_{k_i}(\cdot)$ . In the third step, we prove that  $F$  can compute a correct ciphertext  $c_i$  without knowing symmetric  $k_i$  or the corresponding plaintext, which is conflict to the security assumption of the symmetric encryption algorithm  $Encrypt_{k_i}(\cdot)$ .

**Step 1.** In this step, we prove that  $F$  cannot know the random number  $a_i$ . Note that  $X_n$  and  $X_i$  are long-term private keys of  $U_n$  and  $U_i$ , respectively, while  $Y_n = X_n P$  and  $Y_i = X_i P$  are corresponding public keys.  $F$  knows neither the long-term private key  $X_n$  nor the long-term private key  $X_i$ , but he knows the public keys  $Y_n = X_n P$  and  $Y_i = X_i P$ . Note the authenticator  $(U_i, A_i, c_i)$  is forged by  $F$ . In fact, if  $F$  knows the random number  $a_i$ , he can compute  $a_i^{-1} A_i = X_n X_i P$  from  $Y_n$  and  $Y_i$ . That is, if  $F$  knows the  $a_i$ ,  $F$  can compute  $X_n X_i P$  from  $X_n P (= Y_n)$  and  $X_i P (= Y_i)$ , which is conflict to the hardness assumption of BCDHP. Then, under the hardness assumption of BCDHP, it is impossible for the attacker  $F$  to know  $a_i$ .

**Step 2.** Note the authenticator  $(U_i, A_i, c_i)$  is a valid forgery forged by  $F$ . Then,  $c_i = Encrypt_{k_i}(a_i)$ , where  $k_i = H_1(a_i Y_i)$ . In the symmetric algorithms  $Encrypt_{k_i}(\cdot)$  and  $Decrypt_{k_i}(\cdot)$ , the symmetric key  $k_i$  has to be used. Note  $k_i = H_1(a_i Y_i) = H_1(a_i X_i P)$ . At the same time, in step 1, we have proved that  $F$  knows neither  $a_i$  nor the long-term private key  $X_i$ . To obtain the symmetric key  $k_i$ , one has to compute  $a_i X_i P$  from  $a_i P$  and  $X_i P$ , which is an instance of BCDHP. Therefore, under the hardness assumption of BCDHP, it is impossible for the attacker  $F$  to know  $k_i$ .

**Step 3.** In step 1 and step 2, we have proved that the attacker  $F$  knows neither  $a_i$  nor the symmetric key  $k_i$ , but the authenticator  $(U_i, A_i, c_i)$  is a valid forgery forged by  $F$ , where  $c_i$  satisfies  $c_i = Encrypt_{k_i}(a_i)$ . That is, without knowing the symmetric key  $k_i$  or the plaintext  $a_i$ ,  $F$  can compute a correct ciphertext  $c_i = Encrypt_{k_i}(a_i)$ , which is conflict to the security assumption of symmetric encryption algorithm  $Encrypt_{k_i}(\cdot)$ .

Therefore, from the proof of steps above, we have: under the hardness assumption of BCDHP and the security assumption of the symmetric encryption algorithm  $Encrypt_{k_i}(\cdot)$ ,  $F$  cannot forge the valid authenticator  $(U_i, A_i, c_i)$ . On the other hand, the signature  $S$  was

proved to be secure against forgery in [21]. Therefore, an attacker cannot forge the valid authenticator  $(U_i, A_i, c_i)$  or the signature  $S$ .

**Theorem 4.6** A disclosed session common group key does not affect the security of the proposed protocol.

**Proof.** In general, in a group key agreement protocol, a compromised session common group key must not affect the security of other session common group key. That is, the requirement of forward or backward secrecy should be satisfied. In our protocol, the session common group key can be derived from

$$K = e(a_n P, \sum_{i=1}^{n-1} D_i) = e(a_n^2 P, \sum_{i=1}^{n-1} a_i Y_i),$$

where the random numbers  $a_i(1 \leq i \leq n)$  are chosen independently by the participants  $U_i$  ( $1 \leq i \leq n$ ) respectively from each session. Then, all the session common group keys are independent each other from different sessions. Thereby, an adversary cannot derive another session common group key  $K'$  from a disclosed session common group key  $K$ .

### 4.3. Performance Comparison

In this Section, we show the performance comparison of Nam's protocol [3], Tseng's protocol [4], Lee's protocol [5] and our authenticated protocol. For ease of comparison, we use the notations defined as follows:

$|m|$ : the bit length of a message  $m$

$T_{exp}$ : the time for modular exponentiation

$T_{inv}$ : the time for modular inverse

$T_{mul}$ : the time for modular multiplication

$T_{bp}$ : the time for bilinear pairing

$T_{smul}$ : the time for scalar multiplication

$T_{sadd}$ : the time for scalar addition

$T_H$ : the time for hashing operation

$T_{dec}$ : the time for decrypting operation using the standard symmetric algorithm

In the Table 3 as follow, the contributory property, the nonauthenticated or the authenticated property, the number of rounds, the size of the transmitted messages, the computational complexity required for each client and the powerful node, and the underlying problems of different protocols are compared.

**Table 3. Efficiency Comparisons**

	Nam	Tseng	Lee	Our
<i>CGKA</i>	No	Yes	Yes	Yes
<i>AP</i>	No	No	No	Yes
<i>NR</i>	2	2	2	2
<i>MSC</i>	$ U + p $	$ U + p $	$ U +2 q $	$ U +2 q $
<i>MSPN</i>	$ U +n p $	$ U +(n-1) p $	$ U +n q $	$ U +n q $
<i>CCC</i>	$T_{exp}+T_{mul}$	$T_{exp}+(n-1)T_{mul}$	$3T_{bp}+T_{smul}+(n-2)T_{sadd}+T_H$	$2T_{bp}+2T_{smul}+(n-1)T_{sadd}+T_H$
<i>CCPN</i>	$(n+1)T_{exp}+nT_{inv}+(2n-2)T_{mul}$	$nT_{exp}+(n-1)T_{mul}$	$(2n-1)T_{bp}+(n+1)T_{smul}+(n-2)T_{sadd}+T_H$	$T_{bp}+(3n-1)T_{smul}+(n-2)T_{sadd}+nT_H+T_{inv}+(n-1)T_{dec}$
<i>BCP</i>	DLP	DLP	ECDLP/BCDHP	ECDLP/BCDHP/SEP

*CGKA*: contributory group key agreement; *NR*: number of rounds; *MSC*: message size sent by each client; *MSPN*: message size sent by the powerful node (via broadcast); *CCC*: computation costs required by each client (online); *CCPN*: computation costs required by the powerful node; *BCP*: based on cryptographic problem; *AP*: authenticated protocol

According to Table 3, it is found the protocols of Nam, Tseng and Lee have the same security weakness. That is, they are all noauthenticated protocols. In Theorem 4.5, the unforgeability of the transmitted authenticator  $(U_i, A_i, c_i)$  and the signature  $S$  are proved. So, our protocol is an authenticated one. At the same time, our protocol has the forward and backward security property, which has been proved in Theorem 4.6.

On the other hand, it is found both Lee and our protocols are pairing-based protocol. However, in Lee's protocol, to authenticate the transmitted messages and construct the group key,  $U_n$  has to compute at least  $2n-1$  pairing operations. That is, the more clients, the more pairing operations. In our protocol,  $U_n$  only needs to compute one pairing operations. It is found that the message size of every protocol listed in Table 3 grows linearly with the number of participants. This is because the resulting common group key should be composed of contributions by all participants in a contributory group key agreement protocol. So, it is necessary for the powerful node  $U_n$  to broadcast the contributions of all the participants to generate the common group key. This will cause that the message size broadcasted by the powerful node  $U_n$  grows linearly with the number of participants.

Let us consider the computational cost for each client. In our protocol, each client can precompute  $(X_i^{-1}, a_i^{-1}, (a_i X_i)^{-1}, a_i, A_i, c_i)$  off-line and store them on its memory card. Then, in our protocol, for each client, only two pairing operations online are required. But, in Lee's protocol, three pairing operations have to be computed online by each client.

Table 3 shows that our protocol is an authenticated protocol, while the others not. On the other hand, the security of our authenticated key agreement protocol is based on ECDLP, BCDHP and SEP.

## 5. Conclusions

The design of a secure group key agreement protocol for mobile wireless networks is an important issue to provide secure services among mobile devices. Although many group key agreement protocols have been proposed, most of them have one shortcoming or another. In this paper, we demonstrate that Lee et al.'s key agreement protocol in the mobile environment is a nonauthenticated protocol. Then, we propose a new one based on bilinear pairings. Our protocol overcomes the security drawback of Lee et al., and it is more efficient than the ones of the same kinds. The new protocol can be proved to be secure under the hardness assumptions of ECDLP, BCDHP and SEP. What is more, our protocol is a contributory group key agreement protocol. Our protocol can be used to guarantee the secure group communication for legitimate group members in an imbalanced mobile environment.

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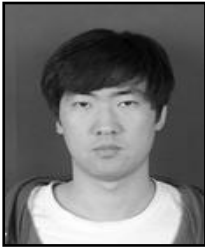
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