

A Solution of Synchronic Distance in Fair Petri Nets

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Abstract

This paper gives a solution of the synchronic distance between any two transitions in a fair Petri net. In order to describe the synchronic distance between two transitions more accurately, the concept of weighted synchronic distance is adopted. The solution method is firstly to add a weighted observe-place between two transitions, and a net system with a weighted observe-place is constructed by assigning a suitable weight function for an arc between a transition and an observe-place. Then the initial tokens of a weighted observe-place are obtained by constructing an augmented coverability tree of a net system with a weighted observe-place. The synchronic distance between two transitions is finally yielded by constructing a coverability tree of a net system with a weighted observe-place, and the corresponding solution algorithms are also given.

Keywords: Fair Petri net, weighted synchronic distance, weighted observe-place, A net system with a weighted observe-place, Suitable weight function

1. Introduction

As a model for the description of the asynchronous and concurrent phenomenon, Petri nets have been widely used in various fields [1-3], and have shown their unique advantage especially in concurrent systems. However, the synchronization between information in some systems often occurs, such as the synchronization between information sending, transferring, and receiving. In order to exactly depict the synchronization, the concept of synchronic distance is presented to describe the synchronization of the actual systems in the synchrony theory [4]. The synchronic distance is not only an analyzing metric to describe the synchronic relationship between two events, but also a tool to analyze the dynamic behavior of systems. Many literatures have shown that it is very useful for system design, analysis, modeling and optimization, one of the most successful application areas is the workflow domain [5-8].

Since the computation of synchronic distance involves both structure and initial markings of net systems, it undoubtedly brings some difficulties to the solution of synchronic distance. The computation of synchronic distance in some special subclass of Petri nets are relatively simple and feasible so far [8-9]. However, the computation of synchronic distance in a normal Petri net is still very difficult.

The paper gives the solution methods of the synchronic distance between two transitions by a observe-place. Its principle can be found in details in the reference [10]. In the Petri net shown in Figure 1, according to the principle of observe-place, we obtain $\sigma(t_1, t_2) = \infty$ ($\sigma(t_i, t_j)$ indicates the synchronic distance between t_i and t_j). However, it is easy to find that t_2 cannot fire more than twice without firing t_1 . Undoubtedly, there is some dependence between the two transition firings, so $\sigma(t_1, t_2) = 2$. How to unify these two results? When the synchronic distance is infinite, we can use the weighted synchronic distance to distinguish irregular and

irregular among them, which can be solved by adding a weight to an arc between a observe-place and a transition.

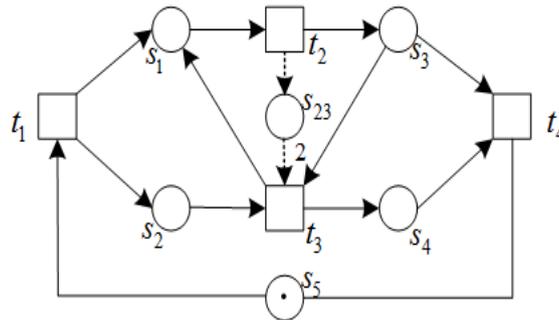


Figure 1. A Fair Petri Net

From the result in the previous researches, the paper discusses the computation of the synchronic distance between any two transitions in a fair Petri net by adopting the notion of the weighted synchronic distance. By assigning a weight to the arc between an observe-place and a transition, the purpose is to make the number of tokens in an observe-place in some cases will not infinitely increase as the number of the cycle process section loops.

2. A Net System with a Weighted Observe-place and an Augmented Cover Ability Tree

The basic concepts and conclusions of Petri nets can be found in details in the reference [11]. For the convenience of the later discussion, the related basic concepts, terminology, and notations are introduced in this section.

Definition 2.1 [11]. Let $\Sigma = (S, T; F, M_0)$ be a Petri net, $\forall t_1, t_2 \in T$, the weighted synchronic distance between two transitions t_1 and t_2 is defined by

$$\sigma(t_1, t_2) = \begin{cases} \infty & \text{if } t_1 \text{ and } t_2 \text{ are not in a fair relation in } \Sigma \\ \max_{t_1, t_2 \in T} \left\{ |r(t_2) \#(t_1 / \sigma) - r(t_1) \#(t_2 / \sigma)| \right\} & \text{otherwise} \\ \exists M \in R(M_0) : M[\sigma > \end{cases}$$

in which r is a primitive repetitive vector of Σ , and $r(t_1) \neq 0, r(t_2) \neq 0$.

For a fair Petri net, if it has primitive repetitive vectors, then that is unique. Therefore when computing the synchronic distance between two transitions by adopting the weighted synchronic distance, a weight on an arc connecting an observe-place and a transition is also unique. In order to distinguish observe-place in the paper from that in literature [12], the observe-place here is called the weighted observe-place.

Definition 2.2. Let $N = (S, T; F)$ be a Petri net, X is a unique primitive repetitive vector of N , $t_i, t_j \in T$ the weighted observe-place s_{ij} satisfies $\bullet s_{ij} = \{t_i\}$, $s_{ij} \bullet = \{t_j\}$, a weight function meeting the following two conditions is said to be a suitable weight function:

- 1) if exist the primitive repetitive vector X such that $X(i) \neq X(j) \neq 0$, then $w(t_i, s_{ij}) = X(j)$, $w(s_{ij}, t_j) = X(i)$;
- 2) if not exist the primitive repetitive vector X such that $X(i) \neq X(j) \neq 0$, then $w(t_i, s_{ij}) = w(s_{ij}, t_j) = 1$.

Definition 2.3. Let $\Sigma = (S, T; F, M_0)$ be a Petri net, $R(M_0)$ is the set of reachable marking in a net Σ , $t_1, t_2 \in T$, s_{12} is a weighted observe-place between t_1 and t_2 , $\Sigma_s = (S \cup s_{12}, T; F \cup F', W, M_{s_0})$ is said to be a net system with a weighted observe-place of Σ SWNet, if

- 1) $\bullet s_{12} = \{t_1\}, s_{12}^\bullet = \{t_2\}$;
- 2) $F' = (t_1, s_{12}) \cup (s_{12}, t_2)$;
- 3) $W : F' \rightarrow \{1, 2, 3, \dots\}$ and W is a suitable weight function;
- 4) $M_{s_0} = M_0 \circ M_{s_{12,0}}$, in which $M_{s_{12,0}} : s_{12} \rightarrow N$ (N is a positive integer) is the initial markings of s_{12} , and for $\forall \sigma \in T^* : M_0[\sigma \rightarrow M_{s_0}[\sigma \rightarrow$

Definition 2.4. Let $\Sigma = (S, T; F, M_0)$ be a fair Petri net, in which $|S| = m, |T| = n$,

$\Sigma_s = (S \cup s_{12}, T; F \cup F', W, M_{s_0})$ is a net system with a weighted observe-place of Σ , s_{12} is an weighted observe-place between t_1 and t_2 , in which $|S \cup s_{12}| = m + 1$, an augmented cover ability tree $EXT(\Sigma_s)$ for a net Σ_s is a tree satisfying the following conditions:

1) The augmented cover ability tree $EXT(\Sigma_s)$ for a net Σ_s and the cover ability tree for a net Σ is isomorphic

2) Each nodes in $EXT(\Sigma_s)$ is denoted by multiple marking vectors (or one marking vector), and each marking vectors is $m + 1$ dimension, each nodes in $EXT(\Sigma_s)$ is divided into two levels (or one level)

It has one marking vector alone in the above level, which is reachable marking M_s from M_{s_0} ;

It has multiple marking vectors (or zero marking vector) in the under level;

For the convenience of the later discussion, the node with multiple marking vectors in $EXT(\Sigma_s)$ is said to be an augmented node, and the node with one marking vector in $EXT(\Sigma_s)$ is said to be a general node.

Theorem 2.1. Let $\Sigma = (S, T; F, M_0)$ be a fair Petri net, $\Sigma_s = (S \cup s_{12}, T; F \cup F', W, M_{s_0})$ is a net system with a weighted observe-place of Σ , $R(M_{s_0})$ is the set of reachable markings in the net Σ_s , $\forall t_i, t_j \in T (i \neq j)$, the synchronic distance between two transitions t_i and t_j can be obtained by the following:

$$\sigma_{ij} = \max \{M_s(s_{ij}) \mid M_s \in R(M_{s_0})\}$$

Proof: the literature [6] points out that the greatest number of the tokens difference in s_{ij} is the synchronic distance between two transitions t_i and t_j , i.e.,

$$sd_{ij} = \max \{M_s(s_{ij}) \mid M_s \in R(M_{s_0})\} - \min \{M_s(s_{ij}) \mid M_s \in R(M_{s_0})\} \circ$$

Definition 3 indicates that the number of tokens in a weighted observe-place s_{ij} is the minimum number of tokens. It means that as long as the transition t_j fires several times, the tokens in s_{ij} will be emptied at last, so $\exists M_s \in M_{s_0}$ such that the numbers of tokens in s_{ij} is zero, i.e., $\min \{M_s(s_{ij}) \mid \exists M_s \in R(M_{s_0})\} = 0$, therefore $\sigma_{ij} = \max \{M_s(s_{ij}) \mid M_s \in R(M_{s_0})\}$.

3. An Algorithm of Computing Synchronic Distance

The computation of the synchronic distance between two transitions in a fair Petri net is divided into four steps: 1. A cover ability tree of the original net system Σ is first constructed; 2. A net system with a weighted observe-place Σ_s is obtained by allocating a suitable weight function on an arc connecting a weighted observe-place and a transition; 3. Next we allocate initial tokens for the weighted observe-place s during constructing the augmented cover ability tree for Σ_s ; 4. After we observe the maximum tokens in the weighted observe-place during constructing the cover ability tree for a net system with a weighted observe-place Σ_s . The synchronic distance between two transitions is finally obtained.

3.1. The Algorithm Allocating the Initial Tokens to the Weighted Observe-place

The algorithm principle: It adopts a variable $Initial(s_{12})$ to record the initial tokens in the weighted observe-place s_{12} . If the present markings is M_s and t_1 or t_2 can fire at the marking $f(M_s)$, the node M_s is expressed as an augmented node in an augmented cover ability tree. If the present markings is M_s and t_1 or t_2 can not fire at the marking

$f(M_s)$, the node M_s is expressed as a normal node in an augmented cover ability tree.

Algorithm 3.1. *The algorithm of allocating the initial tokens to the weighted observe-place s_{12}*

Input: a net system with a weighted observe-place $\Sigma_s = (S \cup s_{12}, T; F \cup F', W, M_{s_0})$ and the coverability tree $CT(\Sigma)$ for the original net system

Output: the number of initial tokens in s_{12}

Algorithm steps:

Step1: $Initial(s_{12}) = 0$

Step2: $Q = \{M_{s_0}\}$ and label M_{s_0} as the root, and tag it "new", in which $M_{s_0}(s_{12}) = 0$, $M_{s_0}(s_i) = M_0(s_i) (i = 1, \dots, m)$, $f(M_{s_0}) = M_0$

Step3: While "new" marking exist in Q do

Select any marking labeled "new", let be M_s

Step4: If $f(M_s)$ is a leaf node in $CT(\Sigma)$ then

Tag M_s "old", M_s is a normal node without the lower node, and go to Step3

Step5: Else for $\forall t_i \in T$ satisfy $f(M_s)[t_i] >$ and $t_i \neq t_1, t_2$, then M_s is a normal node without the lower node.

5.1 Obtain the marking M'_s that results from computing $M_s[t_i > M'_s$

5.2 On the path from M_{s_0} to M'_s if there exists a marking M''_s such that $f(M''_s) < f(M'_s)$, then find a component of the vector j such that $f(M''_s) < f(M'_s)$, then replace the j -th component of the vector M'_s by ω

5.3 $Q = Q \cup M'_s$, draw an arc with label t_i from M_s to M'_s and erase M_s "new", tag M'_s "new", and go to Step3

Step6: If $\exists t_i \in T$ and $t_i = t_2$ satisfy $f(M_s)[t_i] >$ then

M_s is an augmented node, and the number of lower nodes depend on the number of firing transitions at $f(M_s)$

- 6.1 For each $t_i \in T$ satisfy $f(M_s)[t_i >$ do
- 6.2 If $t_i = t_2$ and $M_s[t_2 >$ then
 If $M_s(s_{12}) < k_1$ then $Initial(s_{12}) = Initial(s_{12}) + k_1 - M_s(s_{12})$, one of marking vectors for the lower nodes of M_s is denoted by \tilde{M}_{s-2} ,
 $\tilde{M}_{s-2}(s_{12}) = k_1$, $\tilde{M}_{s-2}(s) = M_s(s)$, ($i=1, \dots, m$)
 else $\tilde{M}_{s-2} = M_s$ (if $M_s(s_{12}) \geq k_1$) else $\tilde{M}_{s-i} = M_s$ (if $t_i \neq t_2$)
- 6.3 Compute $\tilde{M}_{s-i}[t_i > M'_s$
- 6.4 On the path from M_{s_0} to M'_s if there exists a marking M''_s such that $f(M''_s) < f(M'_s)$ then
- 6.5 Find a component of the vector j such that $f(M''_s) < f(M'_s)$, then replace the j -th component of the vector M'_s by ω
- 6.6 $Q = Q \cup M'_s$, draw an arc with label t_i from \tilde{M}_{s-i} to M'_s and erase \tilde{M}_{s-i} "new", tag M'_s "new", and go to Step3
- Step7: $M_{s_0}(s_{12}) = Initial(s_{12})$

3.2. The Algorithm for Computation of the Synchronic Distance

Using the algorithm 1 we can obtain initial tokens in the weighted observe-place for the net system with a weighted observe-place, then the maximum tokens in the weighted observe-place can be obtained during the running of the net system by constructing the augmented cover ability tree for \sum_s , which is the synchronic distance between two transitions.

Algorithm 3.2. *The synchronic distance between two transitions t_1 and t_2 in a fair Petri net*

Input: A net system with a weighted observe-place $\sum_s = (S \cup s_{12}, T; F \cup F', W, M_{s_0})$ with the initial marking

Output: The synchronic distance $\sigma(t_1, t_2)$ between two transitions t_1 and t_2

Algorithm steps:

Step0: $Max(s_{12}) = Initial(s_{12})$

Step1: $Q = \{M_{s_0}\}$ and label M_{s_0} as the root, and tag it "new"

Step2: While "new" marking exist in Q do Select any "new" marking, let be M_s

Step3: If on the path from M_{s_0} to M_s if there exists a marking equal it then

Tag M_s "old", and go to Step2

Step4: If $\forall t \in T: \neg M_s[t >$ then Tag M_s "old", and go to Step2

Step5: For any $t \in T$ satisfy $M_s[t >$ do

5.1 Obtain the marking M'_s that results from computing $M_s[t_i > M'_s$

5.2 On the path from M_{s_0} to M'_s if there exists a marking M''_s such that $M''_s < M'_s$ then

Find a component of the vector j such that $M''_s < M'_s$, then replace the j -th component of the vector M'_s by ω

5.3 If $M'_s(s_{12}) > Max(s_{12})$ then $Max(s_{12}) = M'_s(s_{12})$

5.4 $Q = Q \cup M'_s$, draw an arc with label t_i from M_s to M'_s , erase M_s "new", tag M'_s "new", and go to Step2

Step6: $\sigma(t_1, t_2) = \text{Max}(s_{12})$

We will demonstrate algorithm 1 and the algorithm 2 in the following example.

Example 3.1. In order to obtain the synchronic distance between two transitions t_2 and t_3 in a Petri net $\Sigma = (S, T; F, M_0)$ as shown in fig. 1. The results are shown in Fig.2-Fig.5. by adopting the algorithm 1 and the algorithm 2. So that there yields the synchronic distance between two transitions t_2 and t_3 $\sigma(t_2, t_3) = 2$.

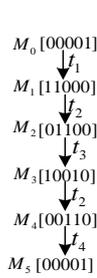


Figure 2. The coverability tree of the Petri net Σ

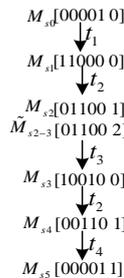


Figure 3. The augmented coverability tree which is constructed by Figure 2

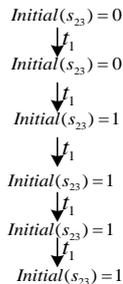


Figure 4. The change of initial tokens in the weighted observe-place

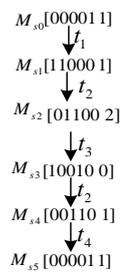


Figure 5. The coverability tree for a net system with a weighted observe-place

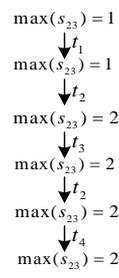


Figure 6. The change of the maximum numbers of tokens in a weighted observe-place

4. Conclusions

In order to describe the synchronic distance between two transitions accurately, the paper gives a method to compute the synchronic distance between two transitions in a fair Petri net by adopting a weighted observe-place. Although the formula and the algorithm for the synchronic distance computation are presented for a fair Petri net in the paper, they do not lose the generality. Because the synchronic distance between two transitions is infinite in a fair Petri net if they are not in fair relation. For any given Petri net Σ , it all can be decomposed into several fair branches, for any two transitions t_1 and t_2 , if they are not in the same fair branch, then the synchronic distance between them is ∞ , otherwise, the synchronic distance between them are obtained by the paper. The algorithm is finally demonstrated by some examples.

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