A New Method of Finger Veins Detection

Dana Hejtmánková, Radim Dvořák, Martin Drahanský, and Filip Orság

Brno University of Technology, Faculty of Information Technology Božetěchova 2, 61266, Brno, Czech Republic {hejtmanka, idvorak, drahan, orsag}@fit.vutbr.cz

Abstract

This paper deals with a new approach for detection of finger veins. The method is split into four subsequent steps. The first of them consists of basic series of image filtering of the vein pattern and the other three are sequences of image filters for determination of the finger contour used for the background masking. At the end the finger veins with finger contour are extracted and sent to the template generation unit.

1. Introduction

The relevance of biometric systems is increasing in both application areas, i.e. systems for criminology praxis and systems for access control. Both of them are based on different requirements: systems for criminology experts do most often the identification tasks, i.e. they try to find an offender, whereas the access control systems are oriented only on verification attempts.

We have done a long time research in the area of fingerprint recognition. However, there was an interesting question, what is beneath the skin (i.e. under the structure of ridges and valleys). In the beginning we used an infrared illumination with a classical VGA (video graphics array) camera. The results were not good, nevertheless acceptable. Hereby we started the research in the field of finger veins recognition.

There are not many systems available for finger veins recognition or scanning in the market. We have done an extensive recherché in the Internet and have found that there is only a limited number of industrial solutions offered to this topic. One of the commercially provided solutions is offered by the company Hitachi [1]; they have a longer period experience in this area. Similar technology is being offered by some other companies, e.g. Sony [2], Bioaccez Controls [3], M2SYS [4] or FDS/AABACS [5].

2. Vascular Pattern Recognition

Finger veins recognition based authentication is not a new idea. It belongs among one of the vascular pattern recognition systems. Generally, popularity of vascular pattern recognition based systems started to increase few years ago as demand after the biometric systems had started to grow due to the increased needs in the field of security.

Vein recognition is non invasive and reliable way to identification. It is well accepted by users. Devices for this sort of authentication can be small enough for a convenient every day use and can put installed at any place.

Systems based on the vein recognition consist typically of a capturing device and appropriate illumination. On the side of hardware the main differences lie in what is being captured and what is being illuminated and how. The software then consists of few basic image processing steps, feature extraction and decision. These three main points give us enough space for innovations and experiments.

2.1 Hardware Prototype

We designed the first prototype of a device intended for capturing of the finger veins patterns, their processing and recognition/verification. The device consists of an illumination unit with infrared diodes (recommended wavelengths are around 900 nm), a digital signal processor for video pre-processing, image enhancement and processing and adjustment of the diodes. Then, there is a microcontroller to control the peripherals and USB host connection. The last part of the device is a memory to store the enciphered templates. The housing of the prototype is made of aluminum whereas the final version will be made of plastic. The device is connected and powered via a USB port.

2.2 Algorithm

Camera in the first prototype of our sensor provides us a 640×480 pixels image. The image has to be cropped so that there is remaining only a small area (119×354 pixels) containing the image of the finger. This crop is only a basic and non-precise step with a big tolerance. A precise position of the finger is determined in a later stage of the image processing. We use this preliminary step to decrease memory requirements, because the process is intended to run in the sensor due to the security reasons.

The crop is an input image to a sequence of image filters (see Fig. 1). After application of the sequence of the filters there is a structure/skeleton of the finger veins remaining and the position of the finger is marked (left side, right side and top of the finger). The detected position of the finger is used for a more precise crop of the image and for masking of the background noise around the finger. Used filters and their parameters had to be very carefully chosen and put together, because even a small change in size of some of them could propagate itself through the sequence of the filters and could cause much bigger errors and, therefore, inapplicableness of the extracted skeleton.

2.3 Thinning of the Veins Pattern

First, we describe the sequence of filters used for veins detection. This sequence consists of five functional blocks – image filters.

The first block enhances specific features of the image. It consists of a median filter (size of 5×5 pixels) and a common smooth filter (size of 3×3 pixels). Size of the individual filters was determined experimentally.

The second block performs a convolution. In this case, we use a special convolution kernel, which causes an effect similar to a side illumination of the finger (see Fig. 1b). This effect enhances relief of the finger veins.



Figure 1. A sequence of processed images: a) original image, b) image after applying a convolution, c) threshold image, d) image enhanced by a median filter, e) extracted vein skeleton, f) filtered image by the "special median" without the noise pixels.

After disclosure of the relief of the veins, it is necessary to process the image again, which is purpose of the third block of filters. First, a binarization is performed with a threshold T=0 (so that values greater than 0 are converted to 255). Then, small inaccuracies are fixed by a median filter (size of 7×7 pixels).

The fourth block consists of a special thinning algorithm. The algorithm is simple but very efficient. It just goes through all image rows and looks for a special pattern (three black pixels followed by three white pixels). If this sequence of pixels is found, then a white pixel is written in an initially black output image. The result of this procedure is one pixel thin skeleton of finger veins.

Last block of the image filters consists of so called "special median" filter, which is a special filter with a kernel of size of 3×3 pixels removing all undesirable isolated points (the noise on the background) from the image.

2.4 Detection of the Top of a Finger

To create a template it is important to locate the finger – hence, to determine its position. One important part of the finger useful for the localization of the finger is the top of it. Position of the top provides us all necessary information about the finger position and orientation since the finger is more or less fixed in a vertical position. The only one direction the finger could be shifting is the vertical one because different people have fingers of various lengths or they do not put the whole finger into the camera view, which can cause vertical shift of the finger.

The top of the finger is detected simply as the first occurrence of a horizontal line in the image, which is reached in the stage of the image preprocessing done in the basic process described before. Namely, it is the part of the image smoothing by median filtering with the kernel size of 5×5 pixels. The smooth with the kernel of size 3×3 pixels is the second filter that is applied afterwards.

The half of the Sobel edge detector is applied after the image preprocessing. The horizontal version of the Sobel kernel was chosen. Result of application of the sequence of filters is shown in Fig. 2a.



Figure 2. a) Image after application of the filter; b) Image with the detected finger top.

The top of the finger can be then easily found as it is the first occurrence of the white pixels or sequence of white pixels in a row. In the current version we use the sequence of three points in one row that are brighter than the selected threshold. The example of the detected top of the finger is shown in Fig. 2b.

2.5 Detection of the Finger Contour

Additional information that can be included into the finger vein template is a contour of the finger. It can help to erase false detected veins in the image lying outside of the finger. The incorrectness is caused mainly by the lighting condition.

During the contour detection we are trying to use results of the previously used sequence of filters as much as possible in order to reduce the overall computational cost. Hence, we are trying to use already computed values. We are detecting the left and the right part of the contour separately beginning from the top of the finger.

During the detection of the finger contour the errors arise due to the noise and the overall quality of the image. The errors are of a form of shifted pixels or group of pixels in a horizontal direction. If we assume that the most part of the detected contour is correct (in the all tested cases the bigger part of contour was detected correctly) and if we take into account that the contours are continuous, then we can relatively easily make the contour correction.

3. Conclusion

In the future we are planning to perform much more detailed tests with hundreds of volunteers. We proposed a method for quality setting and we will apply it to the database of templates in order to improve accuracy of the device.

We are also planning several enhancements of the described algorithms. The first of them is reduction of the template size in order to lower the computational cost and memory requirements. The next improvement is the speedup of database searching. The basic idea of this improvement is based on the division of the templates into few specific groups with similar vein structures.

With respect to the future developments of the algorithm, we are preparing enhancements of the vein detection such as a more sophisticated correction of the veins. The correction will be based on reduction of the false detected veins and on the connection of the proper ones.

The proposed device for finger vein detection will be soon applied for patent at the Czech Patent Agency.

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Authors



Dana Hejtmánková graduated in 2006 at the Brno University of Technology, Faculty of Information Technology in Czech Republic. Now she works as Ph.D. student at the Brno University of Technology, Faculty of Information Technology, Department of Intelligent Systems. Her research topics include biometrics, security and cryptography and artificial intelligence. For more information – see please <u>http://www.fit.vutbr.cz/~hejtmanka/</u>.



Radim Dvořák graduated in 2006 at the Brno University of Technology, Faculty of Information Technology in Czech Republic. Now he works as Ph.D. student at the Brno University of Technology, Faculty of Information Technology, Department of Intelligent Systems. His research topics include biometrics, security, modeling with simulations and artificial intelligence. For more information – see please <u>http://www.fit.vutbr.cz/~idvorak/</u>.



Martin Drahanský graduated in 2001 at the Brno University of Technology, Faculty of Electrotechnics and Computer Science in Czech Republic and simultaneously at the FernUniversität in Hagen, Faculty of Electrotechnics, Germany. He achieved his Ph.D. grade in 2005 at the Brno University of Technology, Faculty of Information Technology in Czech Republic. Now he works as assistant professor at the Brno University of Technology, Faculty of Information Technology, Department of Intelligent Systems. His research topics

include biometrics, security and cryptography, artificial intelligence and sensoric systems. For more information – see please <u>http://www.fit.vutbr.cz/~drahan/</u>.



Filip Orság graduated in 2001 at the Brno University of Technology, Faculty of Electrotechnics and Computer Science in Czech Republic. He achieved his Ph.D. grade in 2004 at the Brno University of Technology, Faculty of Information Technology in Czech Republic. Now he works as assistant professor at the Brno University of Technology, Faculty of Information Technology, Department of Intelligent Systems. His research topics include biometrics, security and cryptography, artificial intelligence and robotics. For more in-

formation - see please http://www.fit.vutbr.cz/~orsag/.